The Shortest Path Problem in Neutrosophic Triangular Fuzzy Environment

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Abstract: This paper introduces a new type of fuzzy shortest path network problem using triangular fuzzy number. Using the graded mean integration form of the generalized fuzzy number for each node, the smallest edge is identified based on fuzzy distance, thereby determining the optimal shortest path for the problem.

Keywords: Fuzzy Number, Graded Mean Integration Representation, Neutrosophic Fuzzy Distance, Shortest path problem.

1. Introduction

The shortest path problem was one of the first network problems studied in the context of operations research. In some applications, the numbers associated with the edges of networks may represent characteristics other than lengths, and we may seek the optimum paths, where the optimum can be defined by various criteria. The shortest-path problem is the most common problem within the broader class of optimum path problems. Consider the edge weight of the network as uncertain, meaning it is either imprecise or unknown.

In 1965, Zadeh [22] introduced the concept of fuzzy set theory to address these problems. In 1978, Dubois and Prade [3] defined a fuzzy number as a fuzzy subset of the real line. In 1997, Heilpern [5] proposed three definitions of the distance between two fuzzy numbers, including the mean distance method, which is generated by the expected values of fuzzy numbers; the distance method, which combines a Minkowski distance and the h-levels of closed intervals of fuzzy numbers; and the geometrical distance method, which is based on the geometrical operation of trapezoidal fuzzy numbers. All of these methods use real numbers to calculate the distance. Here, the fuzzy distance between two trapezoidal fuzzy numbers is measured using graded mean integration representation and fuzzy numbers. R. Sophia Porchelvi and G. Sudha [7-22] developed a shortest path problem using various ranking fuzzy techniques.

2. Prerequisites

In this section, the basic concepts and definitions on neutrosophic sets, single valued neutrosophic sets, and Neutrosophic Triangular Numbers are reviewed from the literature.

Definition 2.1

Let X be a space of points (objects) and $x \in X$. A neutrosophic set A in X is defined by a truth-membership function TA(x), an indeterminacy-membership function IA(x) and a falsity-membership function FA(x). TA(x), IA(x) and FA(x) are real standard or real nonstandard subsets of] -0, 1+ [. That is

 $TA(x) : X \rightarrow] -0, 1+ [IA(x) : X \rightarrow] -0, 1+ [$

and *FA* (*x*) : $X \rightarrow] -0, 1 + [.$

There is no restriction on the sum TA(x), IA(x) of and FA(x), hence $0-\le \sup TA(x) + \sup IA(x) + \sup FA(x) \le 3+$

Definition 2.2

Let X be a universe of discourse. A single valued neutrosophic set A over X is an object having the form

 $A = \{ \langle x, TA(x), IA(x), FA(x) \rangle \colon x \in X \},\$

where $TA(x): X \rightarrow [0,1]$, $IA(x): X \rightarrow [0,1]$ and $FA(x): X \rightarrow [0,1]$ with $0 \le TA(x) + IA(x) + FA(x) \le 3$ for all $x \in X$. The intervals TA(x), IA(x) and FA(x) denote the truth-membership degree, the indeterminacy membership degree and the falsity membership degree of x to A, respectively.

For convenience, a single valued neutrosophic number is denoted by A = (a, b, c), where $a, b, c \in [0, 1]$ and $a+b+c \le 3$.

Definition 2.3

Let $a\tilde{a}, q\tilde{a}, b\tilde{a} \in [0,1]$ and $a1, a2, a3 \in \mathbf{R}$ such that $a1 \le a2 \le a3$. Then a single valued Neutrosophic Triangular Number,

 $\tilde{a} = \langle (a1, a2, a3); a\tilde{a}, q\tilde{a}, b\tilde{a} \rangle$ is a special Neutrosophic set on the real line set **R**, whose truth-membership, indeterminacy - membership, and falsity-membership functions are given as follows: INTERNATIONAL JOURNAL OF PROGRESSIVE RESEARCH IN SCIENCE AND ENGINEERING, VOL.6., NO.04., APRIL 2025.

$$\begin{cases} \alpha_{\overline{a}} \left(\frac{x - a_{1}}{a_{2} - a_{1}} \right), a_{1} \leq x \leq a_{2} \\ \alpha_{\overline{a}}, x = a_{2} \\ \alpha_{\overline{a}} \left(\frac{a_{3} - x}{a_{3} - a_{2}} \right), a_{2} < x \leq a_{3} \\ 0, otherwise \\ & ----(1) \\ \begin{cases} \left(\frac{a_{2} - x + \theta_{\overline{a}}(x - a_{1})_{1}}{a_{2} - a_{1}} \right), a_{1} \leq x \leq a_{2} \\ \theta_{\overline{a}}, x = a_{2} \\ \left(\frac{x - a_{2} + \theta_{\overline{a}}(a_{3} - x)}{a_{3} - a_{2}} \right), a_{2} < x \leq a_{3} \\ 1, otherwise \\ & ---(2) \\ \end{cases} \\ I_{\tilde{a}}(x) = \begin{cases} \left(\frac{a_{2} - x + \beta_{\overline{a}}(x - a_{1})_{1}}{a_{2} - a_{1}} \right), a_{1} \leq x \leq a_{2} \\ \beta_{\overline{a}}, x = a_{2} \\ \beta_{\overline{a}}, x = a_{2} \\ \left(\frac{x - a_{2} + \beta_{\overline{a}}(a_{3} - x)}{a_{2} - a_{1}} \right), a_{1} \leq x \leq a_{2} \\ \beta_{\overline{a}}, x = a_{2} \\ \left(\frac{x - a_{2} + \beta_{\overline{a}}(a_{3} - x)}{a_{2} - a_{1}} \right), a_{2} < x \leq a_{3} \end{cases}$$

$$F_{\tilde{a}}(x) = \begin{pmatrix} 1 & a_3 & a_2 \\ 1, otherwise \end{pmatrix} ----- (3)$$

Where $\alpha_{\overline{a}}$, $\theta_{\overline{a}}$ and $\beta_{\overline{a}}$ denote the maximum truth membership degree, minimum indeterminacy membership degree and minimum falsity membership degree respectively.

Definition 2.4

The Graded mean Index approach for Neutrosophic Triangular Fuzzy Number is

$$P^{G}(R) = \frac{m_1 + 2m_2 + m_3}{4}$$

Definition 2.5

Let $X=(a_1, a_2, a_3)$ and H(Y) be the reduced fuzzy number, and their Graded mean integration representation are H(X), H(Y) respectively.

Assume

Si = (ci - H(X) + di - H(Y))/2, i =1,2,3; for each adjacent node Ci = $|H(X) - H(Y)| + G_i$, i =1,2,3; then the fuzzy distance of X, Y is V₁ = (v_1, v_2, v_3) .

3. Proposed Algorithm

Step-1: Assume R = [(0,0,0), (0,0,0), (0,0,0)] then compute fuzzy distance.

Step -2: Calculate the Graded mean value for each adjacent vertex from the current vertex. H(X) = [a+4b+c]/6

Step-3: Evaluate the neutrosophic fuzzy distance between two edges using

 $G_i = [c_i - H(X) + d_i - H(Y)] / 2, i = 1,2,3 \text{ and}$

 $V_i = \int H(X) - H(Y) \int + G_i$, i = 1,2,3 and

then the neutrosophic fuzzy distance of X, Y is $V = (v_1, v_2, v_3)$

v₃) for each adjacent node.

Step -4: Compare Neutrosophic fuzzy distance among all adjacent nodes

Step -5: Select the smallest Neutrosophic fuzzy distance edge among them and continue until destination node is reached.

Step- 6: Neutrosophic fuzzy shortest path is obtained for the given network.

4. Numerical Example

The problem is to find the shortest path between source node (ie. Node 1) and destination node (ie. Node 6) on the network consists of 6 vertices and 7 edges, the arc lengths of the network shown in the following table are all NRTFN and given by

Table.1.
Convert Neutrosophic Triangular Fuzzy Number to Triangular
Fuzzy number

Edges	Neutrosophi	с	Triangular fuzzy	
	Triangular	Fuzzy	using Graded Mean	
	Number		Integration (2.4)	
			8 ()	
1-2	[(1,2,3),	(3,4,5),	(2,4,5)	
	(4,5,6)]			
1-3	[(0,1,6),	(0,2,8),	(2,3,4)	
	(2,3,8)]			
1-4	[(0,1,2),	(1,2,3),	(1,2,3)	
	(2,3,4)]			
2-5	[(0,2,4),	(2,3,4),	(2,3,6)	
	(4,6,8)]			
3-6	[(1,2,7),	(0,3,10),	(3,4,7)	
	(2,8,10)]			
4-6	[(0,2,4),	(1,2,7),	(2,3,4)	
	(2,4,6)]			
5-6	[(0,1,2),	(0,2,4),	(1,2,4)	
	(3,4,5)]			



Fig.1. Neutrosophic Fuzzy Network

Now start with node 1, the distance

R = [(0,0,0), (0,0,0), (0,0,0)]. From node 1, the adjacent nodes are 2,3 and 4.

H (1,1) =
$$[(0,0,0), (0,0,0), (0,0,0)] = \frac{0}{6} = 0$$

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H (1,2) =
$$\frac{2+4(4)+5}{6}$$
 = 3.83
G₁ = $\frac{0-0+2-3.83}{2}$ = -0.92;
G₂ = $\frac{0-0+5-3.83}{2}$ = 0.085 ;
G₃ = $\frac{0-0+5-3.83}{2}$ = 0.585
v₁ = $\int 0 - 3.83 \int +(0.915) = 2.92;$
v₂ = $\int 0 - 3.83 \int +(0.085) = 3.92;$
v₃ = $\int 0 - 3.83 \int +(0.585) = 3.25$
Hence V₁ = (2.915, 3.92, 4.42)
Similarly,

 $V_2 = (3.5, 3, 2.5)$ and $V_3 = (2.5, 2, 1.5)$

We compare (1,2), (1,3) and (1,4) Neutrosophic fuzzy distance edges, we get (1,4) is the least among them to order relation. From node 4, the only one node is 6. Then we get the shortest path 1-4-5. It can be easily seen that the procedure is very simple and needs light computational load.

5. Conclusion

This paper defines a solution for a shortest path problem with N_R TFN. The main issue dealt with was developing a fuzzy distance for N_R TFN and with minimum number of process steps. The algorithm can return a single path as the solution and can be implemented using fuzzy numbers graded mean integration selected by the decision maker This algorithm is tested on a variety of networks. For several network kinds, it offers superior output. It offers superior results for many network categories.

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